

Whole School Long-Term Curriculum Overview Date: Sept 2023

Year R	History	Their past and present	First moon landing	Great fire of London, changes from the past	Transport then and now. How did we/could we get to Australia?	Farming in the past.	Famous people from the past, kings and queens
	Geography	Where we live, the environment around us?	Astronauts and astronomers	Where is London?	Continents, where are we? Where is Australia?	What fruit and veg is grown locally? Where do the foods we eat come from around the world?	The Monarchy, Queen Elizabeth King Charles iii
	Science	Our body	Space/Light and Dark,	Materials, three states of matter	Forces, pushes and pulls, floating and sinking	Growing and changing, life cycles, plants and how they grow.	Changing state
	Art	Self Portraits, colour mixing Exploring colour. Painting with primary colours. Mixing secondary colours.	Colour and seasons Colour and the seasons. Exploring which colours show us different seasons. A study of Pissarro's season paintings. Cutting: snowflake design	Taking a line for a walk, exploring line Exploring line. Taking a line for a walk. Creating drip paintings like Jackson Pollock. Creating pictures like Hundertwasser using spirals and curved lines.	Animals in art. A study of Rousseau's "Tiger in a Tropical Storm". Painting real fish with ink and wax resist. Aboriginal art Exploring what we can see in the world around us.	Studying how Van Gogh used different marks to draw still life. Looking at Lowry and drawing our own houses and "matchstick" people. Using the architecture of Hundertwasser to inspire us to draw imaginary houses.	People in art. Looking at Degas' ballerinas. Practising drawing people. Creating clay sculptures of "Miro-like" people.

	Design Technology	Cutting and joining skills	Designing/cutting snowflakes	Making shoes	Making puppets	Design a vehicle	Design and make a crown/item for the queen/king? Fashion: experimenting with fabric to design a suitable piece of sports wear
	Religious Education	Religions and festivals we celebrate	Advent and Christmas Divali	Lent Shrove Tuesday Ash Wednesday Stories of Jesus	Islam Easter	Life celebrations	Stories from other religions
	Music	Favourite songs/nursery rhymes Rhythm, Pulse and Sound Composer: Wolfgang Amadeus Mozart, Allegro from A Little Night Music.	Listening to and responding to Holst's Planet Suite Singing and joining in Christmas songs in a live performance	Bloom app on iPad to create repeating patterns of music Playing with Sounds: Pitch Composer: Englebert Humperdinck, Hansel and Gretel	Didgeridoo music Playing with Sounds: Singing Games including call and response	Instrumental Activities Composer: Louis Armstrong Music and dance sessions: link to Carnival of the Animals Composer: Paul Dukas, The Sorcerer's Apprentice	Instrumental activities: Composition: using percussion instruments Composer: G.F. Handel
	Physical Education	Ring games, keeping healthy	Gymnastics	Ball Games	Dance	Circuits and racket games, keeping healthy	Athletics
	Computing	E-safety					

Year 1	History		Discovering History		Kings and Queens		Parliament and Prime Ministers
	Geography	Spatial Sense		The United Kingdom		The Seven Continents	

	Science	The Human Body	Animal and their Needs	Seasons and the Weather	Taking Care of the Earth	Plants	Materials and Magnets
	Art	Colour	Line	Architecture	Style in Art	Paintings of Children	Sculpture
	Design Technology		Design and make an animal habitat diorama		Design and make a crown		Using materials for a specific purpose
	Religious Education	Belonging		Places of Worship		Stories with Meaning	
	Music	Exploring Simple Patterns	Focus on Dynamics & Tempo	Exploring Feelings Through Music	Inventing a Musical Story	Music that Makes you Dance	Exploring Improvisation
	Physical Education	Athletics/Circuit Training	Yoga/Dance	Gymnastics	Net & Wall Games – Establishing Aim	Personal Best Games – Tri Golf	Team Games, Sports Day Practice
	Computing	E-Safety	Lego Education	Computing Systems	Creative Media – Digital Painting	Creating Media – Digital Writing	Programming Beebots – Moving a robot

Year 2	History	Romans in Britain		The Tudors		Powerful Voices	
	Geography		Spatial Sense		The British Isles		Northern Europe
	Science	Living Things and Their Environment		Astronomy	The Human Body	Materials and Matter Electricity	Plants
	Art	Colour and Shape	Colour, Shape and Texture	Portraits and Self-Portraits	Landscape and Symmetry	History Painting	Murals and Tapestries
	Design Technology			Moving Pictures	Pencil Cases	Pizza	Gingerbread
	Religious Education	Light	The Christmas Story		Christian Faith Families	Passover	God
	Music	Pitch, Rhythm and Pulse	Playing in an Orchestra	Inventing a Musical Story	Recognising Different Sounds	Exploring Improvisations	Our Big Concert

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	Physical Education	Athletics	Invasion Games Multi-ball skills	Dance Team Building	Net and Wall Games Volleyball/Netball		Personal Best Team Games
	Computing	E-Safety Being Safe Online	Lego Education	Computer Systems and Networks	Creating Media Digital Photography	Creating Media Making Music	Programming B Scratch Jr – Introduction to quizzes
	PSHE	Independence Patience	Leadership Fairness	Resilience Honesty	Motivation Organisation	Self-control Compassion	Teamwork
	RSHE			My Feelings: I am Special My Body: Growing Up		My Relationships: Bullying is Wrong My Beliefs: Families Come in Different Shapes and Sizes My Rights and Responsibilities: My Body Belongs to Me Asking for Help: When to Share a Secret	

Year 3	History	The Stone Age to the Iron Age	Ancient Egypt	Ancient Greece		The Anglo-Saxons, Scots and Vikings	
	Geography	Spatial Sense	Rivers	Asia - India and China	Western Europe	Settlements	UK Geography – The South West
	Science	Rocks	Cycles in Nature	The Human Body	Forces and Magnets	Plants	Light
	Art	Line	Art of Ancient Egypt	Still Life and Form	Architecture	Ango-Saxon Art	Modern Architecture
	Design Technology		Make Egyptian Bread	Paper making Clay coil and pinch pots	Design and make a product with magnets		Design and make a sundial
	Religious Education	Stories and Text		Sacred Places		Islam	
	Music	Developing Notation Skills	Enjoying Improvisation	Composing Using Your Imagination	Sharing Musical Experiences	Learning More About Musical Styles	Recognising Different Sounds

	Physical Education	Athletics/Circuit Training	Yoga/Dance	Gymnastics	Net and Wall Games – Team Ethos	Personal Best Games – Mini Tennis	Invasion Games/Sports Week Practise
	Computing	E-safety - Introduction Exploring Online Think You Know	Lego Education E-safety – Personal Information	Computer Systems and Networks – Connecting Computers E-safety – Games and Apps	Creating Media - Animations	Programming – Sequence in Music	Creating Media – Desktop Publishing
	Modern Foreign Language (MFL)	Bonjour (Hello)	En Class (In Class)	Mon Corps (My Body)	Les Animaux (Animals)	Ma Famille (My Family)	Bon Anniversaire (Happy Birthday)
Year 4	History	The Rise and Fall Of Rome – the Punic wars, Julius Caesar, Augustus and why the Empire ended.	Life in Ancient Rome - the Roman Empire, how Roman was ruled, the importance of Pompeii, Roman baths, gladiators and chariot races, legacy of Rome.	Law and Power (1154-1272) - Henry II and common law, Thomas Beckett, Richard the Lionheart, King John and the Magna Carta, Simon de Montfort	Wars of the Roses – what are the wars of the roses, Henry V1 and Edward VI, Richard III, Battle of Bosworth field, Henry VII and Tudors	The Stuarts – James I, Gunpowder Plot, Civil War, Oliver Cromwell	The Stuarts – Charles II, Plague, Great Fire of London, rebuilding London, William and Mary and the Bill of Rights
	Geography	Spatial Sense – Lines of longitude and latitude, scale, using four figure grid references, key features of Upwell	Travelling around the Uk – counties of England, different maps of UK, ways of traveling around Uk, travelling from Upwell	Northern Ireland	London – travelling to London, why people visit London, travelling in London, planning a day trip to London	Japan – maps, climate, physical features, Tokyo and Kyoto, feudal system	Mediterranean Europe – key places, climate, food and farming, landscape, settlements
	Science	Classification of pants and animals – classification of animals and plants,	Human Body – what cells are, types of teeth, digestive	Electricity – safety, parts of a circuit, switches, Edison and Latimer,	States of Matter- states of matter, evaporation, condensation,	Sound – what is sound, pitch, volume, how	Ecology – habitats, cycles, food chains and webs, air

		classification of vertebrates, classification of invertebrates, classification of plants, using classification keys	system and healthy eating.	conductive materials	precipitation, the water cycle	human voice works, how we hear.	pollution, local ecology
	Art	Light -	Space in art works	Monuments of Ancient Rome	Design	Japanese Art	Embroidery, needlework and weaving
	Design Technology		Sewing – designing and making a cushion.		Movement –design and make a moving miniature playground – cogs and electricity		Cooking – ratatouille and apple crumble
	Religious Education	Where do religious beliefs come from? - Christianity	What do we mean by truth?	How do/have religious groups contributed to society and culture?	Why is there so much diversity of belief within Christianity?		What does sacrifice mean?
	Music	Interesting time signatures	Combining elements to make music	Developing pulse and groove through improvisation	Creating simple melodies together	Connecting notes and feelings	Purpose, identity and expression in music
	Physical Education	Invasion games	gymnastics	swimming	swimming	Athletics/ circuit training	Invasion games
	Computing	esafety	Lego Programming	Computer systems and networks	Creating media – audio editing	Creating media – photo editing	Programming
	Modern Foreign Language (MFL)	Describing People Rigolo 7	Number to 30 Activities and time Rigolo 8	Parts of the body Numbers to 60 Rigolo 9	Direction and weather Rigolo 10	Food and opinion Rigolo 11	Clothing Rigolo 12

Year 5	History	Baghdad AD900	The Early British Empire	The French Revolution	The Transatlantic Slave Trade	The Industrial Revolution	The Victorian Age
	Geography	Spatial Sense	Mountains	UK Geography: East Anglia, Midlands, Yorkshire, Humberside	Australia	New Zealand and the South Pacific	Local Study
	Science	The Human Body	Materials	Living Things	Forces	Astronomy	Meteorology
	Art	Style in Art	Islamic Art and Architecture	Art from Western Africa	Chinese Painting and Ceramics	Print Making	Take One Picture – National Gallery Extended project
	Design Technology		Cam Toy Mechanisms				
	Religious Education				Prayer		
	Music						
	Physical Education	Athletics/Circuit Training	Yoga/Dance	Swimming	Swimming	OAA/Kwik Cricket	Invasion Games/Sports Week Practice
	Computing	E-Safety	LEGO Education: We Do 2.0 Getting Started and Computational Thinking	Computer Systems and Networks – Sharing Information	Data and information – Flat-file databases	Creating Media – Video Editing	Programming - Scratch
	Modern Foreign Language (MFL)	Rigolo 2 Unit 1: Salut Gustave!	Unit 2: A l'école	Unit 3: La nourriture	Unit 4: En Ville	Unit 5: En vacances	Unit 6: Chez moi

Year 6	History	World War I The causes, technology, the Western Front, the Home Front, consequences.	The Suffragettes Democracy and those included, The NUWS, The WSPU, opposition to women's suffrage, The Representation of the People Act.	The Rise of Hitler and World War 2 German feeling after WWI, Adolf Hitler and the Nazi Party, Nazi control in Germany, The Night of the Broken Glass, the beginning of WW2.	World War 2 and the Holocaust Where WW2 took place, who fought in the war, The Battle of Britain, The Blitz, The Holocaust, The Home Front, Bletchley Park.		The History of Human Rights Human rights, women's rights, children's rights, racial discrimination, The Equalities Act, equality in Britain.
	Geography	Spatial Sense	British Geographical Issues	South America	Africa		Globalisation

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		Lines of longitude and latitude, Arctic and Antarctic Circles, time zones, map projection, data on maps.	Air pollution, climate change and flooding, managing waste, litter and its effect on the environment, environmental challenges in our area.	The countries of South America, The Incan Empire, The Andes Mountains, The Atacama Desert, important factors to Brazil's economy, deforestation in The Amazon.	The continent of Africa, trade in Ancient African Empires, desertification, food security, Kenya.		What globalisation, economic globalisation, political globalisation, social globalisation, a force for good, changing the world.
	Science	The Human Body The heart, blood vessels, components of blood, heart rate, exercise and pulse rate.	Classification of Living Livings The five kingdoms, plant and animal cells, taxonomy, classification of vertebrates and invertebrates.	Electricity Electricity in a circuit, changing the brightness of a lamp or the volume of a buzzer, switches in a circuit, designing and using a circuit in a toy.	Light How light helps us to see, the eye, shadows, prisms.	Reproduction Asexual reproduction, sexual reproduction in flowering plants, sexual reproduction in animals, the growth stages of animals.	Evolution Fossils, similarities and differences between offspring and their parents, adaptation, Charles Darwin and natural selection, Alfred Wallace.
	Art	Art in the Italian Renaissance The Renaissance, The Vitruvian Man, Da Vinci's anatomical drawings, Da Vinci's techniques, Michelangelo and the Sistine Chapel, portraits, linear perspective.	Renaissance Architecture and Sculpture Florence Cathedral, linear perspective and relief sculpture, sculpture in the round, St George, The Pietà, David, St Peter's Basilica.	Victorian Art and Architecture Influence on architecture from the past, gothic and classical features of The Houses of Parliament, local Victorian architecture, The Pre-Raphaelites and their techniques.	William Morris Who was William Morris, wallpaper prints, inspiration, The Arts and Crafts movement.		Impressionism & Post-Impressionism Who the impressionists were, use of scientific knowledge about how we see, typical scenes, The post-impressionists, Van Gough and Gauguin.
	Design Technology	Water Walls Archimedes screws and pulleys, environmentally friendly designs, collaborative working, design and make a water wall, evaluating designs.		Build – Electrical Toys Create a design that uses an electrical circuit, construct, make and evaluate a toy that uses an electrical circuit.	Cook – Mezze Mezze and where it comes from, herbs and spices, following a recipe, evaluation of dishes.		Sew – Upcycling Fashion Fast fashion, sewing processes in clothing manufacture, upcycling, evaluating a product.
	Religious Education	How and Why Does Religion Bring Peace and Conflict? Christian, Muslim and Hindu beliefs about peace, justifying violence and wrongdoing using religion, religion and social action, tolerance, representation in the news.	How do Buddhists Explain Suffering in The World? Buddha, The Four Noble Truths, reducing suffering in the world, similarities and differences to other religions, reincarnation, right intention, karma, morals in stories.	What Does it Mean to be Human? Is Being Happy the Greatest Purpose in Life? Qualities of the body and soul, Christianity and the law, Christian martyrs, Humanists, Utilitarianism, comparing different religions.	Creation and Science: Conflicting or Complimentary? The creation story, science and the Big Bang, Genesis vs cosmology, scientists and creation.		How do Beliefs Shape Identity for Muslims? Origins of Islam, Shia and Sunni Muslims, The Five Pillars of Islam, beliefs, actions and sacred texts, mosques, Islamic texts.
	Music	Music and Technology	Developing Ensemble Skills	Creative Composition	Musical Styles Connect Us	Improvising with Confidence	Farewell Tour
	Physical Education	Swimming	Net and Wall Games – Sportsmanship	Gymnastics	Dance	Athletics	Fielding Games – Rounders/Quidditch
	Computing	E-safety – Online Reputation	E-safety – Online Gaming	E-safety – Online Trust	E-safety – Digital Debate		E-safety – Digital Dilemmas

		Having a good online reputation. Computer Systems and Networks – The Internet Internet addresses, data transfer, sharing information online, communication using technology, evaluating methods of communication.	Staying safe while playing games online. Lego Education – Coding Building Lego models and coding using coding blocks.	Who and what can we trust online? Data and Information – Spreadsheets Collecting and entering data, building a data set, formulae to calculate, create and use a spreadsheet.	Digital issues affecting young people. Creating Media – 3D Modelling Manipulating 3D objects, resize, lift, lower and recolour objects, combining objects, creating 3D models.		Different digital dilemmas we could face. Programming – Scratch Variables, variables in programming, using variables in games, design and create a project.
	Modern Foreign Language (MFL)	Le Week-end (The Weekend) Regular activities, activities that we do or don't do, what other people do, what we like and dislike doing.	Les Vêtements (Clothes) Clothes that we would like, opinions, the clothes we wear, ask and talk about prices.	Ma Journée (My Day) Daily routines, times that events happen in the day, talk about breakfast, details of a typical day.	Les Transports (Transport) Forms of transport, where we are going and how to get there, plans for a trip, buying tickets.		La Sport (Sport) Sports we like, thoughts about different sports, reasons for preferences, sporting events.